

GLD17 Green Dragon CR0-20

By Dan Hass



There is no creature more iconic than the dragon. The core material presents dragons at various points in their development and presented here are statblocks that fill in the gaps for green dragons.

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PREVIEW

Supplement Summary

GLD17 Green Dragon CR0-20 is a 5th Edition supplement designed to help DMs broaden their campaign. It requires a *Player's Handbook*® (*PHB*), a *Monster Manual*® (*MM*), and a *Dungeon Master's Guide*® (*DMG*).

As the title suggests, this supplement presents the **green dragon** (*MM* p.93-96) scaled down to a CR0 creature and scaled up to CR20 (with a bonus CR30 creature). Scaling a dragon is a challenge because the calculations for adult and older dragons clearly do not adhere to the CR calculation process.

The methodology here is to use the CR calculations for lower CR versions, and then

use a modified version where a base creature is adjusted using the CR guidelines rather than done with complete calculation. The guidelines for modifying a monster are described in the *DMG* beginning on p.273. Additionally, it addresses the holistic approaches to CR based on the *MM* p.9 and the encounter guidelines from the *DMG* p.82.

Using this Supplement

There are 22 stat blocks for the **green dragon**. The stat blocks use the *MM* entries for wyrmling, young, adult, and ancient green dragons as milestones.

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CR 0 Newling

CR calculations (Defensive; Offensive)		
AC	HP	Note
11	24	CR0
To hit	Dmg	Note
+1	3	CR 0

Newling (Green Dragon Wyrmling).*MM 95.**Tiny dragon, lawful evil***Armor Class** 11**Hit Points** 24 (7d4+7)**Speed** 25 ft., fly 30 ft., swim 25 ft.

STR 13 (+1)

Saving Throws Wis +2, Cha +3**Challenge** 0 (10 XP)**Non-proficient.** The dragon is not proficient with its bite.**Actions****Bite.** *Melee Weapon Attack:* +1 to hit, reach 5 ft., one target. *Hit:* 3 (1d4+1) piercing damage.No **Poison Breath**.*The New Dragon*

At CR0 we have a green dragon that is only days old. Some qualities are innate (poison immunity, the ability to swim) or quickly learned (like speaking Draconic). However, at such a young point many things have not manifested yet. It is weak and tiny. Its scales aren't hardened and it needs to practice with its bite. The glands that power its poison breath need time to develop.

Note that because the dragon cannot deal damage at range, its flight does not affect its CR.

Born Evil?

The DM can decide that our dragon is born without an alignment – either unaligned (like beasts), or neutral. It would then assume its lawful evil status as it advanced. This is the topic of one Dimgaard story arc, where interested parties hope that by guiding the impressionably infant dragon, they can prevent its evil from emerging, and likely will be revisited as the dragon(s) develops.

CR 1/8 Hatchling

CR calculations (Defensive; Offensive)		
AC	HP	Note
13	24	CR1/8
To hit	Dmg	Note
+3	3	CR1/8

Hatchling (Green Dragon Wyrmling).*MM 95.**Tiny dragon, lawful evil***Armor Class** 13 (natural armor)**Hit Points** 24 (7d4+7)**Speed** 25 ft., fly 30 ft., swim 25 ft.

STR 13 (+1)

Saving Throws Wis +2, Cha +3**Challenge** 1/8 (25 XP)**Actions****Bite.** *Melee Weapon Attack:* +3 to hit, reach 5 ft., one target. *Hit:* 3 (1d4+1) piercing damage.No **Poison Breath**.*A Few Months*

At CR1/8 we have a green dragon that is several months old, but not yet a year old. Its scales are beginning to harden and it has learned to use its bite. However, it is still tiny and weak. And it still hasn't mastered the use of its wings.

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CR1/4 Yearling

CR calculations (Defensive; Offensive)		
AC	HP	Note
13	31	CR1/8
+2		4 Save proficiencies
15	31	CR1/4
To hit	Dmg	Note
+3	5	CR1/4

Yearling (Green Dragon Wyrmling).*MM 95.**Small dragon, lawful evil***Armor Class** 13 (natural armor)**Hit Points** 31 (7d6+7)**Speed** 25 ft., fly 40 ft., swim 25 ft.

STR 13 (+1)

Challenge 1/4 (50 XP)**Actions****Bite.** *Melee Weapon Attack:* +3 to hit, reach 5 ft., one target. *Hit:* 3 (1d4+1) piercing plus 2 (1d4) poison damage.No **Poison Breath**.*At a Year*

At CR1/4 we have a green dragon that is just past a year old. The significant advances are its increase in size, mastery of flight, and some application of its poison in combat.

CR1/2 Multi-Yearling

CR calculations (Defensive; Offensive)		
AC	HP	Note
13	31	CR1/4
+2		4 Save proficiencies
+2		fly
17	31	CR1/2
To hit	Dmg	Note
+3	8	CR1/2

Multi-Yearling (Green Dragon Wyrmling). *MM 95.**Small dragon, lawful evil***Armor Class** 13 (natural armor)**Hit Points** 31 (7d6+7)**Speed** 25 ft., fly 40 ft., swim 25 ft.

STR 14 (+1)

Challenge 1/2 (100 XP)**Actions****Bite.** *Melee Weapon Attack:* +3 to hit, reach 5 ft., one target. *Hit:* 3 (1d4+1) piercing plus 2 (1d4) poison damage.**Poison Breath (Recharge 5-6).** Change damage to 7 (2d6).*At 2-3 Years*

At CR1/2 we have a green dragon that is between two and three years old. It now can direct its poison glands into a breath weapon.